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## Jump Gunners Manual Activation Unlock Code And Serial



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### About This Game

**"Jump Gunners is the beautiful child of Towerfall and Worms" - Mike Bithell,  
Creator of Thomas was Alone / Volume / Subsurface Circular**

ID@XBOX  
GDC 2011  
SHOWCASED

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SHOWCASED

Jump Gunners is the definitive couch local multiplayer combat game for up to 4 players, matching fast paced hilarious recoil jumping gunplay, with core gameplay that is easy to learn but hard master. Become the champion among friends, as you fight alone, or team up together against your foes. With multiple game modes featuring over 20 weapons, 80+ destructible environments, custom battles and single player challenges... Jump Gunners has something for everyone.

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Jump Gunners is best played around the screen together with friends, but not so close to each other that you'll catch an errant rage induced fist or thrown controller!



## AWESOME GAME FEATURES.!!

- 1-4 player support, with optional AI Bots
- Unique bullet jumping recoil mechanics
- Skill shots and mastery, become the champion among your friends
- Customisable characters
- Multiple game modes, such as classic last man standing, team deathmatch and capture the flag
- Hilarious multiplayer & single player minigames
- Tough Single player challenges to test your abilities
- 20+ over the top weapons, including Sniper Rifles, Flamethrowers, Rocket Launchers, Gauss Rifles and more!
- 80+ Levels to conquer, with multiple themes and procedural content
- Use the fully destructible environment to kill your enemies
- Custom game mode, play the game how you want to play
- All the content for one price including all updates and DLC. No paywalls, no loot boxes no cash grabs... just regular free updates and content

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Title: Jump Gunners  
Genre: Action, Indie  
Developer:  
NerdRage Studios  
Publisher:  
NerdRage Studios  
Release Date: 3 Nov, 2017

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**Minimum:**

**OS:** Windows Vista or Later

**Processor:** Intel Core™ Duo or faster / AMD Equivilant

**Memory:** 4 GB RAM

**Graphics:** Nvidia or ATI dedicated GPU (DX9 SM3) 1GB

**DirectX:** Version 9.0

**Storage:** 200 MB available space

**Sound Card:** Yes

**Additional Notes:** Supported Controllers: Steam Controller, Xbox 360 Wired & Wireless ,Xbox One Wired & Wireless (inc elite) ,Sony DualShock 2, Sony DualShock 3, Sony DualShock 4, Logitech F310, Logitech F710, 8Bitdo NES30 Pro, Nvidia Shield Controller, MadCatz C.T.L.R, Steelseries Nimbus

English,French,Italian,German,Russian







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not lots of people play it, but it is tons of fun when playing multiplayer!. It's decent on being a party battle game, still, I expected a lot more. Controls are very nice.. It's decent on being a party battle game, still, I expected a lot more. Controls are very nice.. This game is pretty cool, especially considering it was made by a single developer. Kudos to you. I was hoping it would have online multiplayer capability, but what's there is very well done and I'm impressed.. Fun shoot'em up party game. I haven't played local multiplayer yet, but will. I tried it out for a little while to see how well it played, and if it's worth having. My conclusion is, yes. I had no problems, minus getting use to player control, but that's do to the user and not the game. I enjoyed the various modes and look forward to blasting family and friends.. Really fun game. Great co-op play! And HATS! Yeah I'll be playing this one for a while.

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Alright so this game is technically pretty good, nothing special in terms of gameplay, but it does get a few of its basic concepts well. The pixel art style is much like the gameplay, good but nothing not done before. If you're looking for a great couch game to play with friends this could be for you.

So why the negative review for a simple platform party game, I mean I have sunk many hours into Duck Game which uses similar concepts. My problem is the fact that in the tags of the game it is incredibly misleading, the Dev put both multiplayer and local multiplayer same deal with the co-op. Now my experience with Steam would imply that there is both local and online multiplayer, because what would the need for 2 tags be otherwise?

Well I thought wrong, this is a big deal breaker for me as I'm not sure who actually plays local multiplayer any more and I certainly don't, I would suggest to the developer to do one or two things. Peer to Peer multiplayer which wouldn't be that difficult to add or be honest with your consumers and say in the tags what it is from the get go.

I'm sure somewhere the Dev stated that there was no online multiplayer, but the first thing I do and most Steam players do is check the tags. Also if you're looking for a solid singleplayer experience you'll be disappointed, the SP modes consist of a horrendous Turkey Hunt, which is just Duck Hunt but you have 3 bullets and if you miss you have to wait for the turkeys to fly low enough to jump on them, a Challenge mode which consists of very poorly designed levels that awards you for not doing one of the actual complex features of the game, which is the gun jumping, you get medals for conserving ammo which defeats the entire purpose of the actual game.

So I do feel a bit bamboozled but since I payed 3 bucks for this game it isn't too bad, but the point still stands that its very misleading to put multiplayer and local multiplayer with out having internet multiplayer. at least remove the multiplayer tag until you have online.

Edit: The dev has responded to this and updated the steam store, you can look at the comment thread below for confirmation, as such the review has been changed to a positive recommendation.. Love this game! Very fun local multiplayer: played with some friends online using Parsec and had a blast! The only improvement I'd like to see is the ability to remap controls, or at least have a few pre-configured control options (just because I'd prefer using bumper to fire, rather than trigger).

Highly recommend this one to play with friends!. Love this game! Very fun local multiplayer: played with some friends online using Parsec and had a blast! The only improvement I'd like to see is the ability to remap controls, or at least have a few pre-configured control options (just because I'd prefer using bumper to fire, rather than trigger).

Highly recommend this one to play with friends!. Multiplayer only version of Broforce-with bad aiming controls.

No respawn-short rounds.Really frustrating.Water at the bottom-so you drown all the time.

Why ?

I WANT MY MONEY BACK !. There's a turkey hunter mode, and that's about all you need to know.

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